

2010 Tournament Rules and Regulations

1. All High School & Middle School divisions will be full field, 2 – 25 minute running clock halves. Time outs will not be permitted unless there is an injury.
2. Adult Women Division will play 7v7 format, 25 minutes running clock on modified field lengths.
3. 2010 US Lacrosse Rules will apply.
4. Girls 2014 and 2015 Divisions will play full checking. Girls 2016/2017 Divisions will play modified checking as defined by US Lacrosse. In addition, no holding the ball for more than 3 seconds when closely guarded/checked and the defense has both hands on her stick and is in a position to legally check if checking were allowed.
5. Girls youth - 4 goal differential rule NOT in effect unless both coaches agree to rule at start of game.
6. Girls – 8 Meter free positions will be played out if foul occurs before time expires (at half or end of game)
7. Boys 2014 Division and under will not play 10 or 20 second clearing rule. No counts for youth except goalie count.
8. Boys – no horn on substitution, quick substitution allowed, dead ball substitute on sideline allowed.
9. Any player that receives a red card will be required to sit out for the next (1) game.
10. A player or coach who is ejected for violent conduct or serious foul play (red card) may be subject to not participating in the remainder of the tournament. Ejections are determined by referees; expulsions are determined by the tournament directors.

Inclement Weather Policy

- We will play rain or shine. The fields drain very well.
- In case of thunder/lightning all games will be suspended and fields will be cleared by sounding an air horn (3 long blasts).
- Games will resume 20 minutes after the last thunder/bolt was sighted/heard.
- Games will resume according to the actual time of the day – missed time/games will not be made up. Scores will be recorded as they stand when game ended as long as at least 15 minutes have been played.
- Closing of the fields and cancellation of the games is at the discretion of site managers, tournament directors and officials. Keeping everyone safe is our 1st concern. Partial refunds due to inclement weather are at the discretion of the tournament directors.
- Updated text message alerts will be sent to those who signed up for the service on our website www.Jerseyshorebestofthebeach.com

Scoring System to Determine Winners

During pool play, teams will be awarded points on the following basis:

3 points = Win

1 points = Tie

0 points = Loss

****If there are any forfeits, the average goals against in actual scheduled games played will be added to the total goals against to the team that won by forfeit**** Forfeits count as an automatic win for team that has not forfeited.

Play off Procedures

All playoff games will be one 25 minute running clock game. No time-outs are permitted. If tied at the end of the game, sudden victory overtime will occur for play off games only.

In the event that there are 2 or more teams tied at the end of the tournament play, the following criteria will be used to determine the seeding:

1. Head to Head
2. Goals Against
3. Shut outs
4. Brave Heart – 1 center and 1 goalie from each team, first to score wins

Coaching

All coaches have complete responsibility for the conduct of their players, substitutes and spectators at all times. Coaching from the sidelines (giving direction to one's own team on points of strategy and position) is permitted, providing:

- The tone of the voice is instructive and not derogatory
- Each coach or substitute remains on their own half of the field between the substitution area and the restraining line
- No coach, substitute or spectator makes derogatory remarks or gestures to the umpires, other coaches, players, substitutes, or spectators.
- No coach, substitute, or spectator uses profanity or incites disruptive behavior
- Officials have the right at anytime to stop a game, eject a coach based on their behavior or the behavior of fans or players.
- All ejections will be left up to the discretion of the tournament directors and their decision will be final.